



DIGIMAKER

Programming for young Makers

Don't play a game, **MAKE** one!

Join the maker community

Computer Programming Club

In a world where technology touches every aspect of our lives, it is crucial that our children understand how it works. To accomplish this objective, there is an exciting club to teach **Computer Programming** running at the school. Aim of the club is to provide students with exposure to the fundamentals of computer science concepts.

In this program students will

- build games, animations, stories utilizing their creative thinking
- develop logical thinking and problem-solving skills
- express ideas & boost their confidence working in a collaborative environment
- get a grasp of computational thinking which combines maths and logic

Grades: 3 & above

Session: Thursdays & Fridays

**For enrolment, call 0455 342 222 or
0406 034 505**

Details of the program @

<http://www.digimaker.com.au/courses/>